



Day 1

06 November 2024

0830 – 0900

REGISTRATION

0900 – 0915

WELCOME/ADMIN REMARKS

Lee Grubbs, Director, Army Mad Scientist,

0915 – 0930

GEORGETOWN WELCOME

Dr. Rebecca Patterson, Associate Director/Professor of the Practice, Security Studies Program

0930 – 0945

TRADOC G-2 WELCOME

Ian Sullivan, Deputy Chief of Staff, Intelligence, TRADOC G-2

0945 – 1000

Scene Setter: How is the Army Wargaming?

Presenter – **COL Frank Scherra**, Army War College

1000 – 1015

BREAK**Morning Theme: The Evolution of Wargaming**

1015 – 1115

Panel: Trends in Hobbyist Wargaming

Moderator – **Ian Sullivan**, Deputy Chief of Staff, Intelligence, TRADOC G-2

Panelist – **Ian Brown**, Group W

Panelist – **Sebastian Bae**, Center for Naval Analyses, Faculty Advisor, GU Wargaming Society

Panelist – **Mitchell Land**, Game Designer

1115 – 1215

Panel: “Tough Nuts” -- Gaming Unconventional Aspects of the OE

Moderator – **Kate Kilgore** (Will to Fight), Intelligence Specialist, TRADOC G-2

Panelist – **Andrew Olson** (CHMR), Center for Naval Analyses

Panelist – **Lt. Col. Christopher Nixon** (Weather), Staff Weather Officer, TRADOC

Panelist – **Ruth Vogel** (Space), Johns Hopkins Applied Physics Laboratory

1215 – 1330

LUNCH / SENIOR LEADER LUNCH

Presenter – **Joseph Chretien** on First Contact: Gaming the Unknowable

Gen Z & Wargaming Round Table – **William & Mary, Georgetown Univ, & Univ of Nebraska Omaha**

1330 – 1415

Presentation Discussion: “Pink Flamingos” -- Gaming Neglected Aspects of the OE

Presenter – **Brian Train**, Independent Wargamer

Afternoon Theme: Integration

1415 – 1500

Presentation: “Near Miss” - The US Army Wargaming Gap

Presenter – **Jeff Hodges**, Army Training and Simulation Subject Matter Expert

1500 – 1515

BREAK

1515 – 1630

Panel: Translating Learning into PME

Moderator – **COL Nathan Colvin**, Council on Foreign Relations

Panelist – **Tim Barrick**, Director, Wargaming Marine Corps University

Panelist – **Mike Dunn**, U.S. Army CGSC, Directorate of Simulation Education

Panelist – **Steven Sallot**, Strategic Wargaming Division, U.S. Army Center for Army Analysis

Panelist – **Charlotte Lathrop**, Center for Applied Strategic Learning

1630 – 1645

CLOSING REMARKS

GAME NIGHT STARTING AT 1800

Subject to change.



Day 2

07 November 2024

0900 – 0915

WELCOME REMARKS

Steve Duncan, Assistant TRADOC G-2

0915 – 1000

Presentation: First Contact -- What We Learned Last Night

Presenter – **Joseph Chretien**, Deputy, Sustainment Exercise and Simulation Directorate, CAC

Emerging Technology Enablers

1000 – 1100

Panel: Next Gen Wargaming -- New Technological Advances

Moderator – **Rob Taber**, Senior Intelligence Analyst, TRADOC G-2

Panelist – **Dr. Yuna Wong**, Johns Hopkins Applied Physics Lab, Adjunct Professor, Georgetown University

Panelist – **Kevin Williamson**, Battle Road

Panelist – **Jason Jones**, Matrix Pro Games

Panelist – **Dr. Billy Barry**, Army War College

1100 – 1115

BREAK

1115 – 1200

Panel: COCOM Use Case -- Advanced Digital Wargaming and Simulations in Europe

Moderator – **COL Arnel David**, NATO SHAPE

Panelist – **Rich Millington**, Fight Club International

Panelist – **MAJ Brian Hausle**, NATO SHAPE

Panelist – **LTC Joshua Conant**, US EUCOM

1200 – 1245

Presentation: Amplifying Wargame Analysis

Presenter – **Dr. Brandon Behlendorf**, Director, Center for Advanced Red Teaming

1245 – 1300

CLOSING REMARKS

Sebastian Bae, Center for Naval Analyses, Faculty Advisor, GU Wargaming Society